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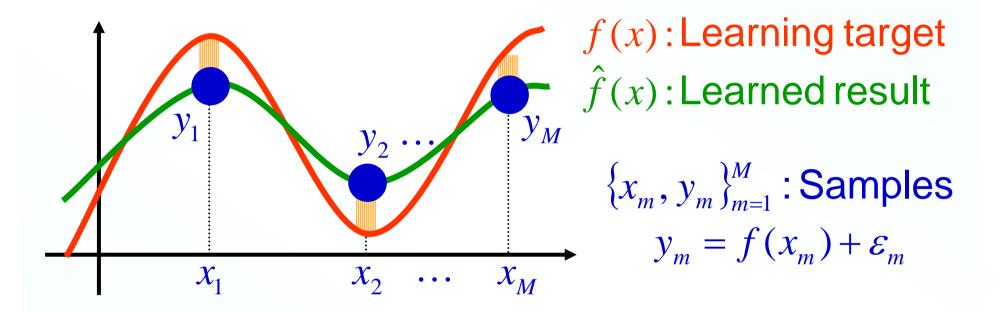
Release from Active Learning / Model Selection Dilemma: Optimizing Sample Points and Models at the Same Time

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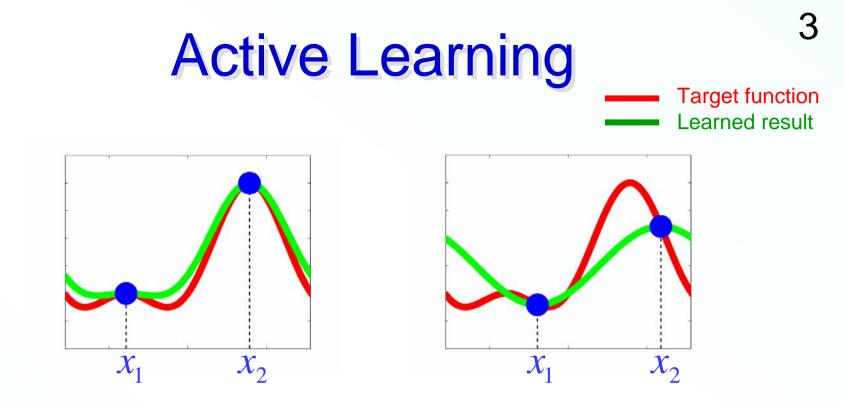
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### Supervised Learning: Function Approximation



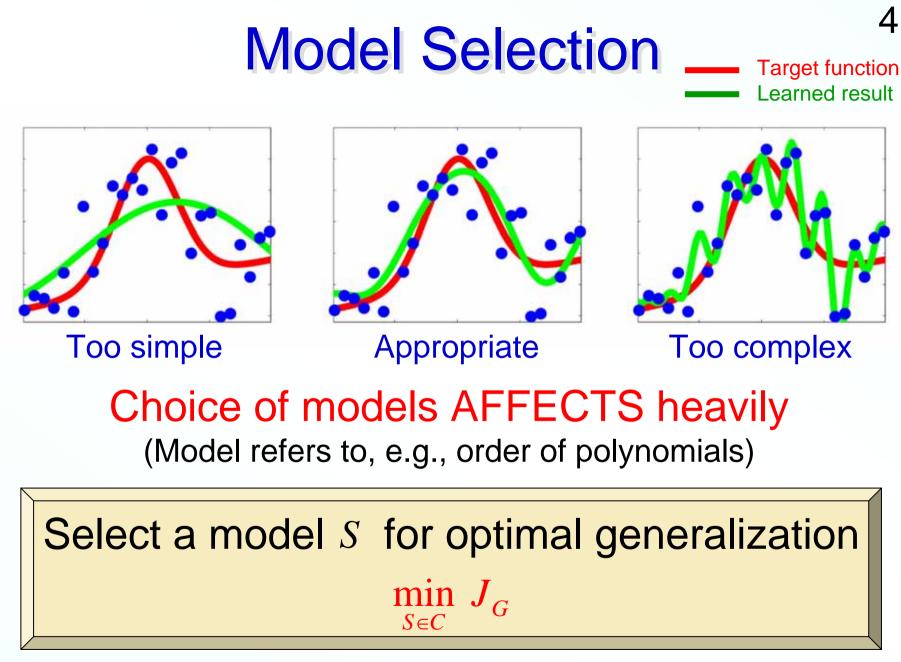
From 
$$\{x_m, y_m\}_{m=1}^M$$
, find  $\hat{f}(x)$   
so that it is as close to  $f(x)$  as possible



Location of sample points AFFECTS heavily

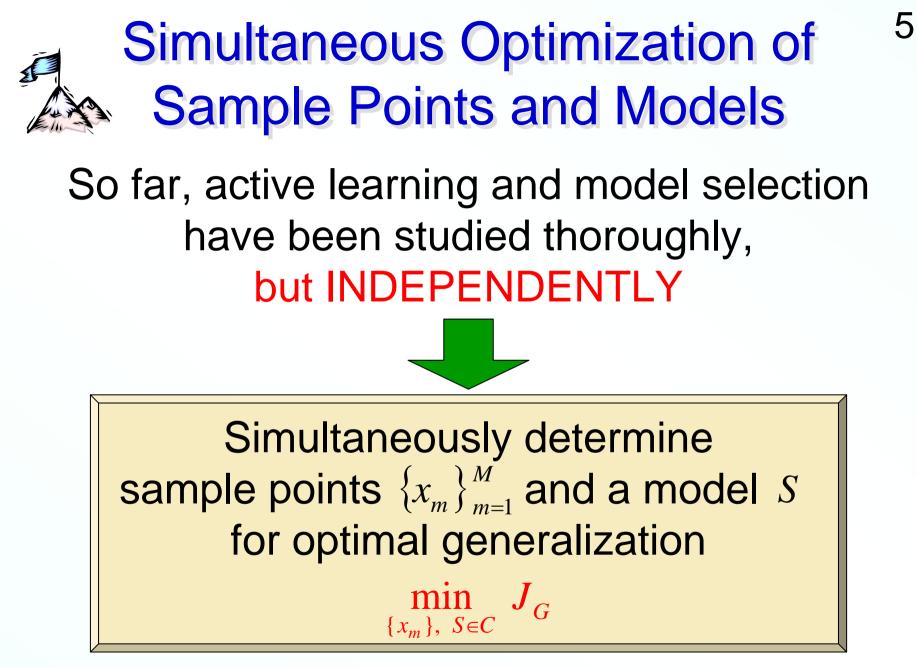
Determine  ${x_m}_{m=1}^M$  for optimal generalization  $\min_{\{x_m\}} J_G$ 

 $J_G$ : Generalization error



C: Set of model candidates

 $J_G$ : Generalization error



C: Set of model candidates

 $J_G$ : Generalization error

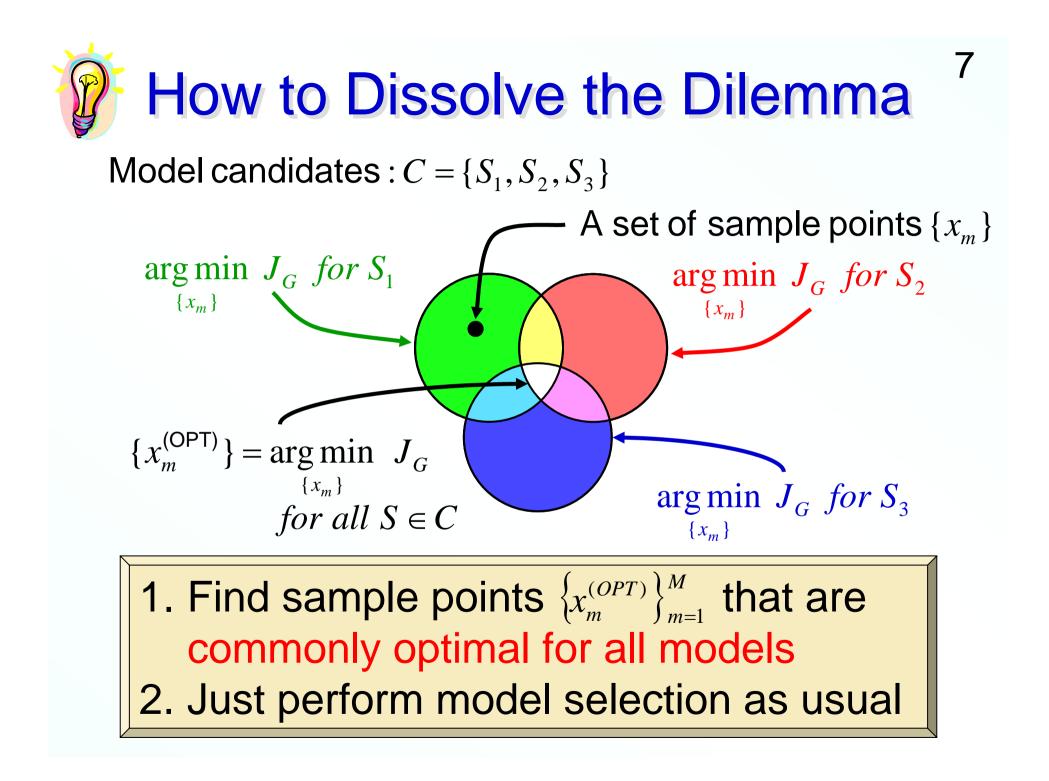
## Active Learning / Model Selection <sup>6</sup> Dilemma

We can NOT directly optimize sample points and models simultaneously by simply combining existing active learning and model selection methods

Because...

- Model should be fixed for active learning
- Sample points should be fixed for model selection





## Is It Just Idealistic?

No! Commonly optimal sample points surely exist for trigonometric polynomial models

Trigonometric polynomial model of order *n* 

$$\hat{f}(x) = \theta_1 + \sum_{p=1}^n \left( \theta_{2p} \sin px + \theta_{2p+1} \cos px \right)$$

From here on, we assume

- Least mean squares (LMS) estimate
- Generalization measure:  $J_G = E \int_{-\pi}^{\pi} |\hat{f}(x) f(x)| dx$

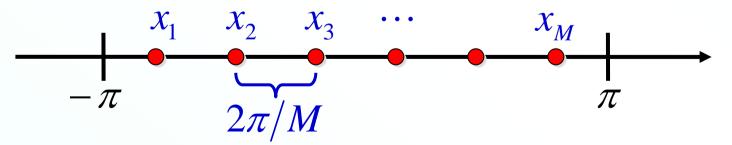
*E* : Expectation over noise



### Theorem

For all trigonometric polynomial models that include learning target function, equidistance sampling gives the optimal generalization capability

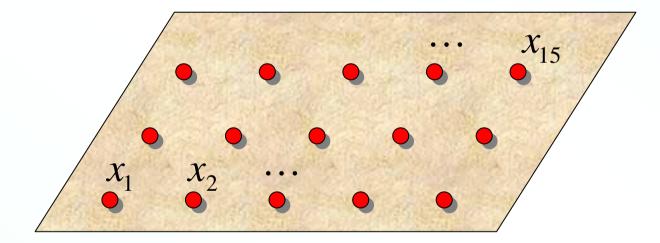
1-dimensional input



M: Number of samples

# Multi-Dimensional Input Cases<sup>10</sup>

2-dimensional input



### Sampling on regular grid is optimal



### Computer Simulations (Artificial, Realizable)

Learning target function: f ∈ S<sub>50</sub>
S<sub>n</sub>: Trigonometric polynomial model of order n
Model candidates: C = {S<sub>0</sub>, S<sub>1</sub>, S<sub>2</sub>,..., S<sub>100</sub>}

Generalization measure:

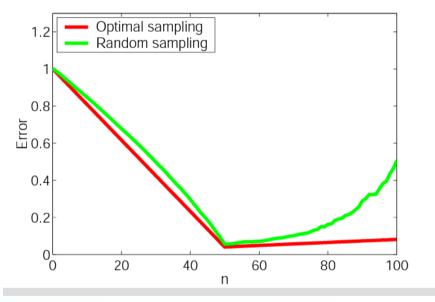
$$J_{G} = \frac{1}{2\pi} \int_{-\pi}^{\pi} \left| \hat{f}(x) - f(x) \right| dx$$

Sampling schemes:
Equidistance sampling
Random sampling

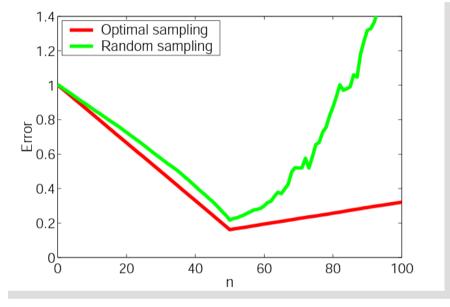
# Simulation Results (Large Samples)<sup>12</sup>

#### Number of samples = 500

#### Noise variance = 0.02



#### Noise variance = 0.08

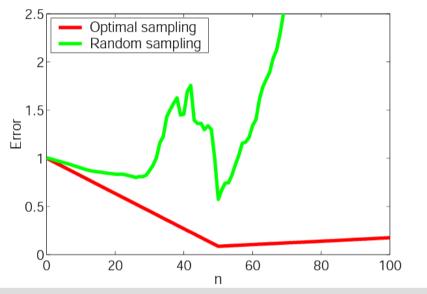


Horizontal: Order of models Vertical: Generalization error Averaged over 100 trials Equidistance sampling outperforms random sampling for all models!

# Simulation Results (Small Samples)<sup>13</sup>

#### Number of samples = 230

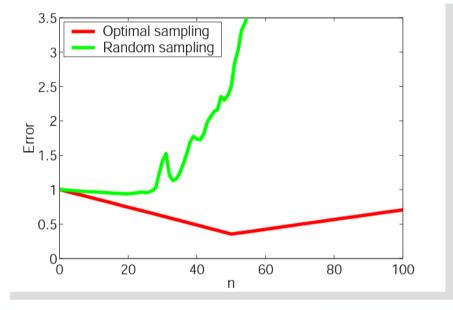
#### Noise variance = 0.02



Order of models

Horizontal:

#### Noise variance = 0.08



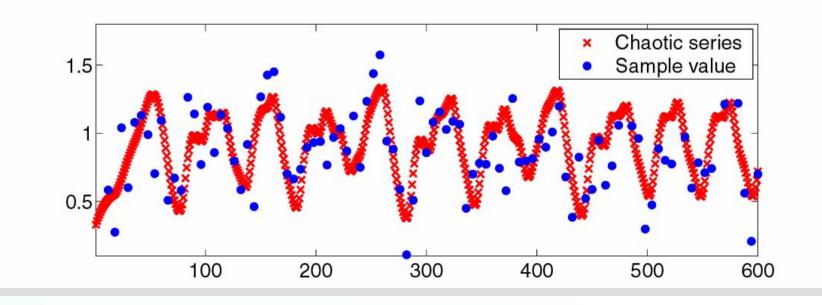
Vertical: Generalization error Averaged over 100 trials With small samples, equidistance sampling performs excellently for all models!

## Computer Simulations (Unrealizable)



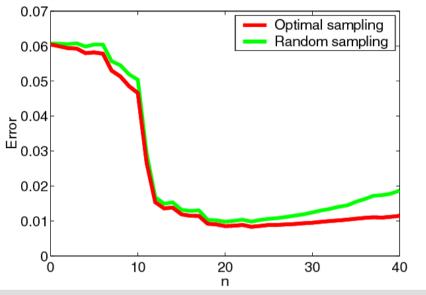
Interpolate 600 chaotic series (red) from noisy samples (blue)

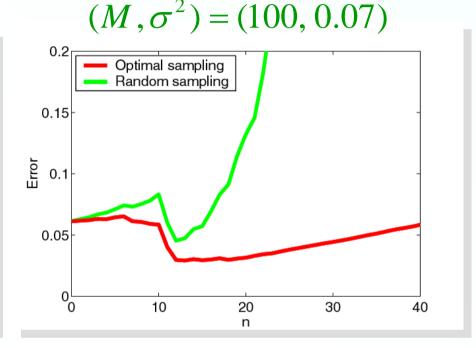
Model candidates:  $C = \{S_0, S_1, S_2, \dots, S_{40}\}$  $S_n$ : Trigonometric polynomial model of order n



## Simulation Results (Unrealizable)

 $(M, \sigma^2) = (300, 0.04)$ 



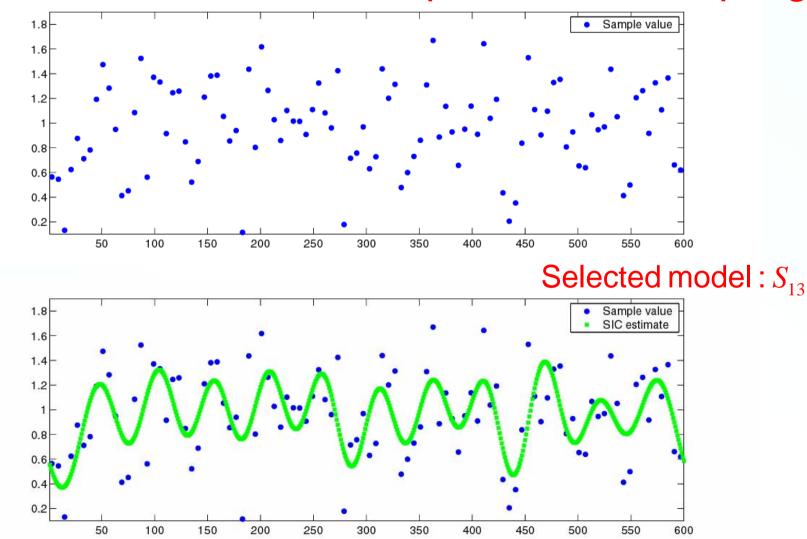


Horizontal:Order of modelsAveraged over 100 trialsVertical:Test error at all 600 points

Equidistance sampling outperforms random sampling for all models!

## **Interpolated Chaotic Series**

After model selection with equidistance sampling,

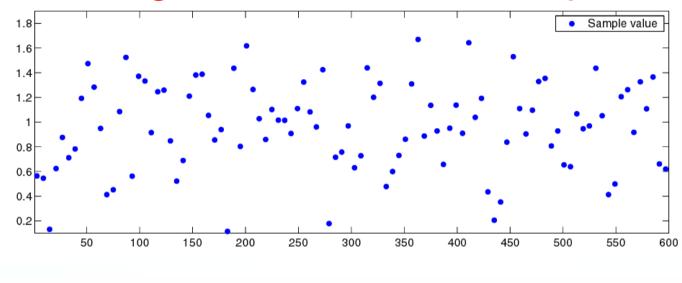


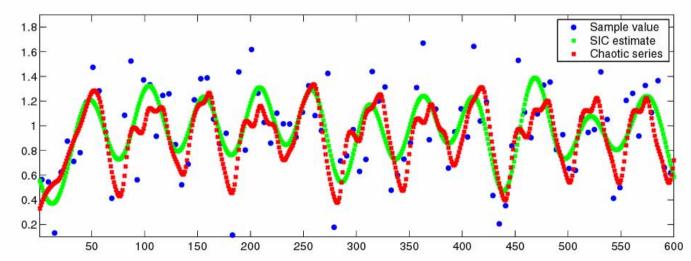
16

## **Compared with True Series**

17

### We obtained good estimates from sparse data!







## Conclusions

### Active learning / model selection dilemma:

Sample points and models can not be simultaneously optimized by simply combining existing active learning and model selection methods

### How to dissolve the dilemma:

Find commonly optimal sample points for all models

### Is it realistic?

Commonly optimal sample points surely exist for trigonometric polynomial models: equidistance sampling

### Is it practical?

Computer simulations showed that the proposed method works excellently even in unrealizable cases