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# Designing Kernel Functions Using the Karhunen-Loève Expansion



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# Learning with Kernels

## ■ Kernel methods:

Approximate unknown function  $f(x)$  by

$$\hat{f}(x) = \sum_{i=1}^n \alpha_i K(x, x_i)$$

$\alpha_i$  : Parameters  
 $K(x, x')$  : Kernel function  
 $x_i$  : Training points

- Kernel methods are known to generalize very well, given appropriate kernel function.
- Therefore, how to choose (or design) kernel function is critical in kernel methods.

# Recent Development in Kernel Design

- Recently, a lot of attention have been paid to designing kernel functions for non-vectorial structured data.  
e.g., strings, sequence, trees, graphs.
- In this talk, however, we discuss the problem of designing kernel functions for standard **vectorial data**.

# Choice of Kernel Function

- A kernel function is specified by
  - A family of functions (Gaussian, polynomial, etc.)
  - Kernel parameters (width, order, etc.)
- We usually focus on a particular family (say Gaussian), and optimize kernel parameters by, e.g., cross-validation.
- In principle, it is possible to optimize the family of kernels by CV.
- However, this does not seem so common because of too many degrees of freedom.

# Goal of Our Research

- We propose a method for finding optimal family of kernel functions using some prior knowledge on problem domain.
- We focus on
  - Regression (squared-loss)
  - Translation-invariant kernel

$$K(x, x') = K(x - x')$$

- We do not assume kernel is positive semi-definite, since “kernel trick” is not needed in some regression methods (e.g. ridge).

# Outline of The Talk

- A general method for designing translation-invariant kernels.
- Example of kernel design for binary regression.
- Implication of the results.

# Specialty of Learning with Translation-Invariant Kernels

- Ordinary linear models:

$$\hat{f}(x) = \sum_{i=1}^p \alpha_i \varphi_i(x)$$

$\alpha_i$  : Parameters

$\varphi_i(x)$  : Basis function

- Kernel models:

$$\hat{f}(x) = \sum_{i=1}^n \alpha_i K(x - x_i)$$

$K(x - x')$

: Translation-

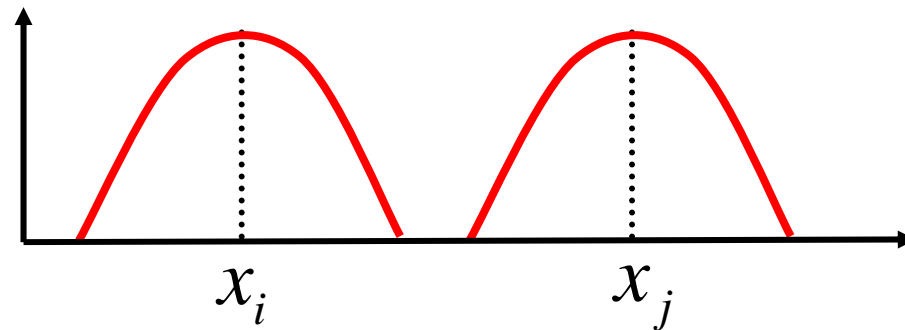
invariant kernel

- $x_i$  is center of kernels.

- All basis functions have same shape!

# Local Approximation by Kernels<sup>8</sup>

- Intuitively, each kernel function is responsible for local approximation in the vicinity of each training input point.

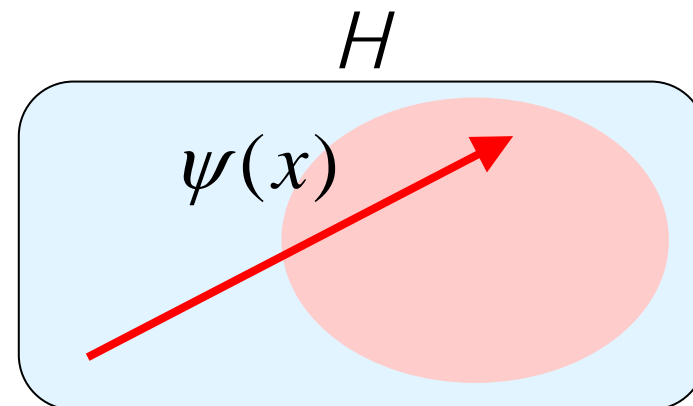
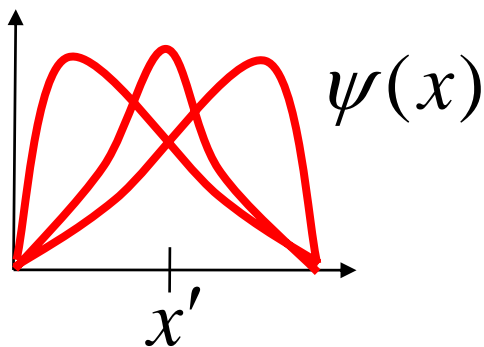


- Therefore, we consider the problem of approximating a function locally by a **single** kernel function.



# Set of Local Functions and Function Space

- $\psi(x)$  : A local function centered at  $x'$
- $\Psi$  : Set of all local functions
- $H$  : A functional Hilbert space which contains  $\Psi$  (i.e., space of local functions)
- Suppose  $\psi(x)$  is a **probabilistic function**.



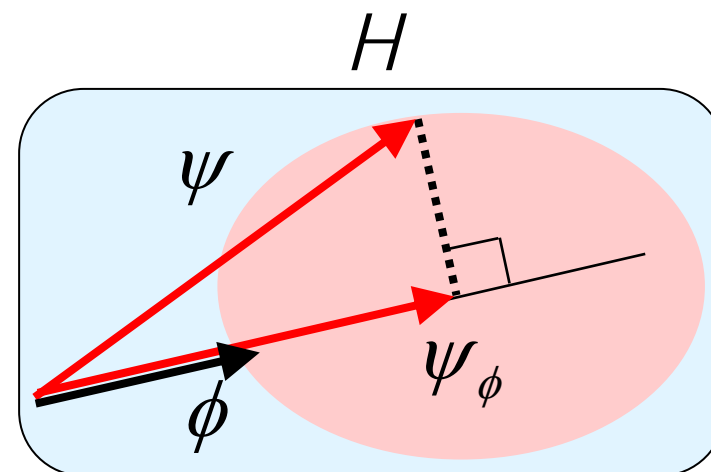
# Optimal Approximation to Set of Local Functions

- We are looking for the optimal approximation to the set  $\Psi$  of local functions  $\psi(x)$ .
- Since we are interested in optimizing the family of functions, scaling is not important.
- We search the optimal direction  $\phi_{opt}$  in  $H$ .

$$\phi_{opt} = \arg \min_{\phi \in H} E \|\psi - \psi_{\phi}\|^2$$

$E$  : Expectation over  $\psi$

$\psi_{\phi}$  : Projection of  $\psi$  onto  $\phi$



# Karhunen-Loève Expansion <sup>11</sup>

$$\phi_{opt} = \arg \min_{\phi \in H} E \left\| \psi - \psi_{\phi} \right\|^2$$

- $R$  : Correlation operator of local functions

$$R\phi = E \left[ \langle \phi, \psi \rangle \psi \right]$$

If  $\psi$  is vector,

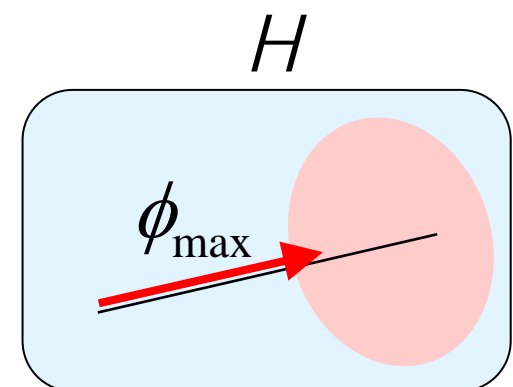
$\langle \cdot, \cdot \rangle$  : Inner product in  $H$

$$R = E \left[ \psi \psi^T \right]$$

- Optimal direction  $\phi_{opt}$  is given by the eigenfunction  $\phi_{max}$  associated with the largest eigenvalue  $\lambda_{max}$  of  $R$ .

$$R\phi_{max} = \lambda_{max} \phi_{max}$$

- Similar to PCA, but  $E[\psi] \neq 0$ .



# Principal Component Kernel

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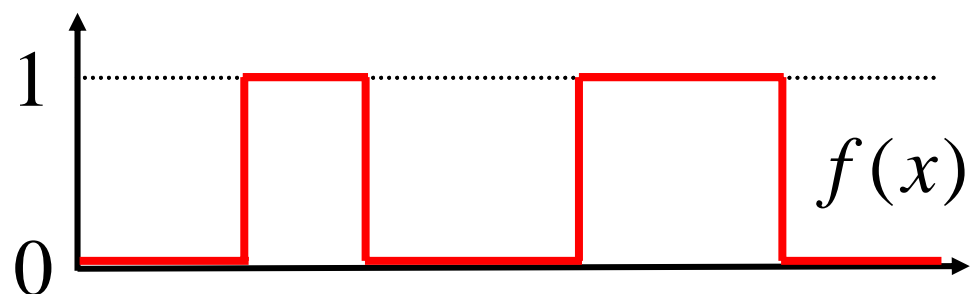
- Using  $\phi_{opt}$ , we define the kernel function by

$$K(x, x') = \phi_{opt} \left( \frac{\|x - x'\|}{c} \right) \quad \begin{array}{l} x' : \text{Center} \\ c : \text{Width} \end{array}$$

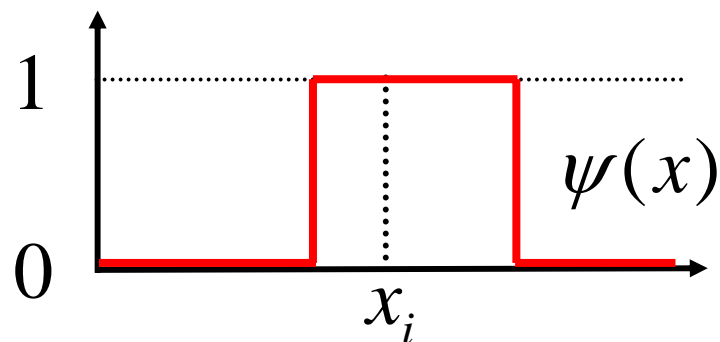
- Since the above kernel consists of the principal component of the correlation operator, we call it **the principal component (PC) kernel**.

# Example of Kernel Design: Binary Regression Problem

- Learning target function is binary.



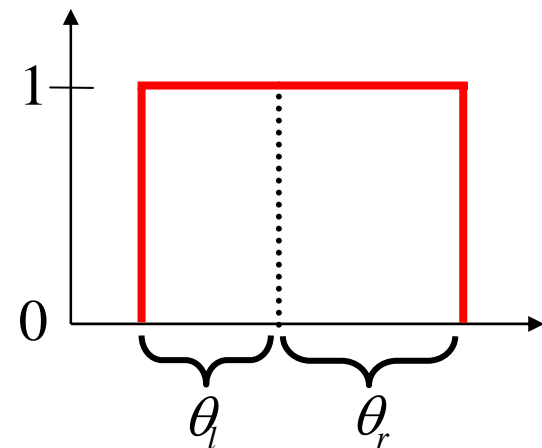
- The set of local functions is a set of rectangular functions with different width.



# Widths of Rectangular Functions<sup>14</sup>

- We assume that the width of rectangular functions is **bounded** (and normalized).
- Since we do not have prior knowledge on the width, we should define its distribution in an “unbiased” manner.
- We use **uniform distribution** for the width since it is **non-informative**.

$$\theta_l, \theta_r \sim U(0,1)$$



# Eigenvalue Problem

- We use  $L_2$  -space as a function space  $H$ .
- Considering the symmetry, the eigenvalue problem  $R\phi = \lambda\phi$  is expressed as

$$\int_0^1 r(x, y)\phi(y)dy = \lambda\phi(x)$$

$$r(x, y) = 1 - \max(x, y)$$

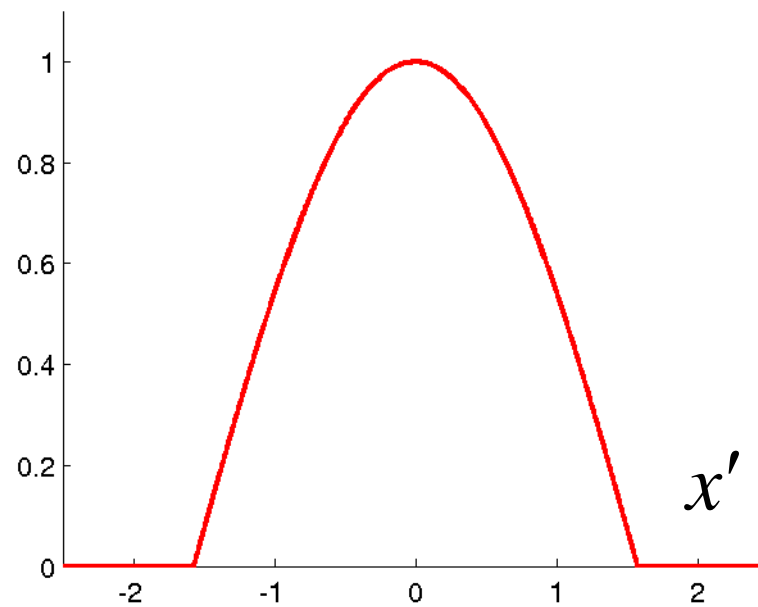
- The principal component is given by

$$\phi_{\max}(x) = \sqrt{2} \cos\left(\frac{\pi}{2}x\right)$$

# PC Kernel for Binary Regression<sup>16</sup>

$$K(x, x') = \begin{cases} \cos\left(\frac{x - x'}{c}\right) & \text{if } \frac{|x - x'|}{c} \leq \frac{\pi}{2} \\ 0 & \text{otherwise} \end{cases}$$

$x'$ : Center  
 $c$ : Width

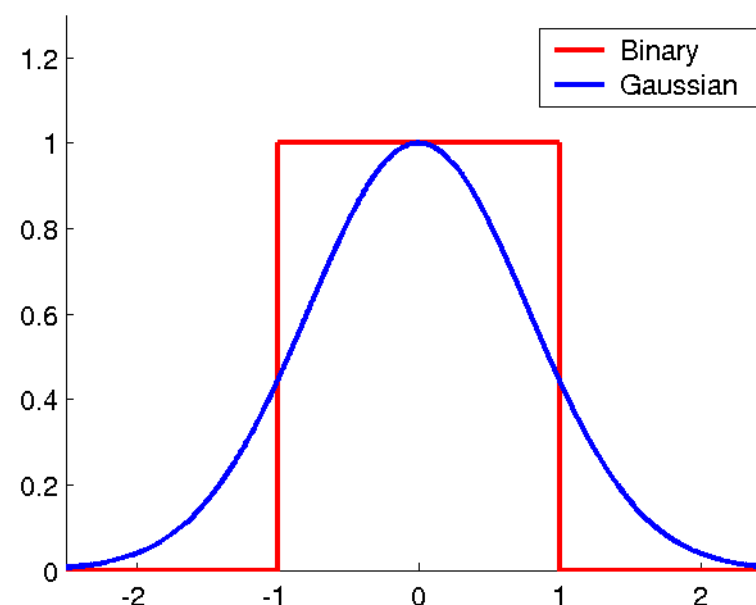


$x' = 0, c = 1$



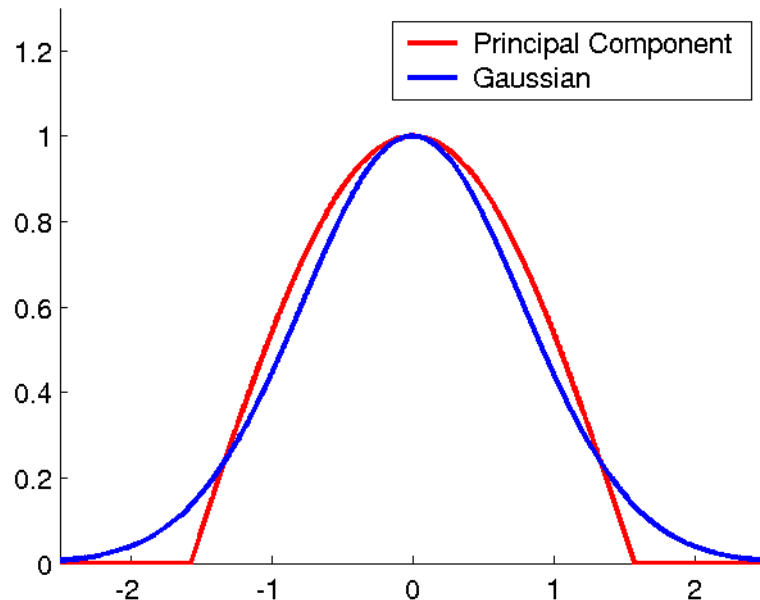
# Implication of The Result

- Binary classification is often solved as binary regression with squared-loss (e.g., regularization networks, least-squares SVMs).
- Although binary function is not smooth at all, smooth Gaussian kernel often works very well in practice.
- Why?



# Implication of The Result (cont.)<sup>18</sup>

- By proper scaling, it can be confirmed that the shape of the obtained PC kernel is similar to Gaussian kernel.
- Both kernels work similarly in experiments.



Datasets	PC kernel	Gauss kernel
Banana	<b>10.8 ± 0.6</b>	11.4 ± 0.9
B.Cancer	27.1 ± 4.6	27.1 ± 4.9
Diabetes	23.2 ± 1.8	23.3 ± 1.7
F.Solar	33.6 ± 1.6	33.5 ± 1.6
Heart	16.1 ± 3.3	16.2 ± 3.4
Ringnorm	<b>2.9 ± 0.3</b>	6.7 ± 0.9
Thyroid	6.4 ± 3.0	6.1 ± 2.9
Titanic	22.7 ± 1.4	22.7 ± 1.0
Twonorm	<b>2.6 ± 0.2</b>	3.0 ± 0.2
Waveform	10.1 ± 0.7	10.0 ± 0.5

# Implication of The Result (cont.)<sup>19</sup>

- This implies that Gaussian-like bell-shaped function approximates binary functions very well.
- This partially explains why smooth Gaussian kernel is suitable for non-smooth classification tasks.

# Conclusions

- Optimizing the family of kernel functions is a difficult task because it has infinitely many degrees of freedom.
- We proposed a method for designing kernel functions in regression scenarios.
- The optimal kernel shape is given by the **principal component of correlation operator of local functions**.
- We can beneficially use prior knowledge on problem domain (e.g., binary)